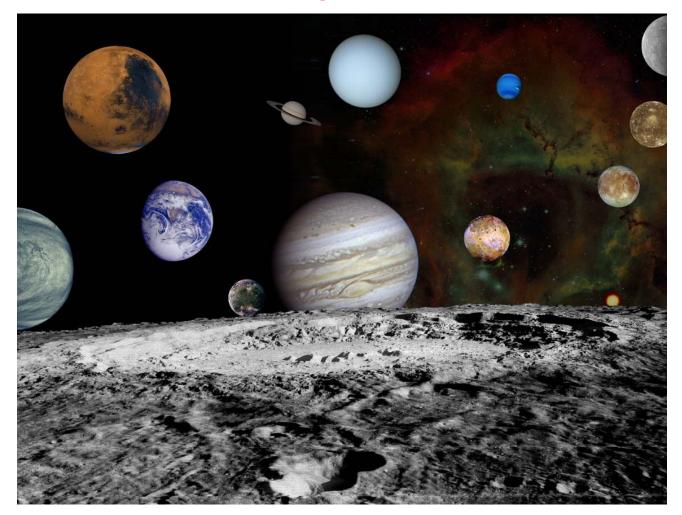
#### **Planetary Interiors**



#### ASTR 407/507

### **Planetary Interiors**

- How do we determine a planet's bulk structure?
- How do pressure and temperature vary inside a planet?
- How do planets lose heat?

# **Planetary Mass**

- The mass *M* and *bulk* density r of a planet are two of its most fundamental and useful characteristics
- These are easy to obtain if something (a satellite, artificial or natural) is in orbit round the planet, thanks to Isaac Newton . . . n<sup>2</sup> a<sup>3</sup> = G(M+m) ~ GM
- This furnishes planetary mass M

- If no satellite exists, then mass can still sometimes be obtained in a spacecraft flyby (deflection of trajectory) or long-range gravitational effect of the object.

- The physical size (and thus volume) is usually acquired via direct optical measurement (for small bodies it may be a stellar occultation).
- Then  $\langle \rho \rangle = mass/volume \sim 3M/(4 \text{ pi } \text{R}^3)$ 
  - (If object non-spherical, use true 'volume')

#### **Bulk Densities**

- So for bodies with orbiting satellites (Sun, Mars, Earth, Jupiter etc.) *M* and <*ρ*> are trivial to obtain
- For bodies without orbiting satellites, things are more difficult – we must look for subtle perturbations to other bodies' orbits (e.g. the effect of a large asteroid on Mars' orbit, or the effect on a nearby spacecraft's orbit)
- Bulk densities are an important observational constraint on the structure of a planet. A selection is given below:

Object	Earth	Mars	Moon	Mathilde	Ida	Callisto	Io	Saturn	Pluto		
R (km)	6378	3390	1737	27	16	2400	1821	60300	1180		
		2.02	ר כ	1 7	26	1.05	2 5 2	0.60	~1.9		
ho (g/cc)	5.52	3.93	3.34	1.3	2.6	1.85	3.53	0.69	~1.9		
Data from Lodders and Fegley, 1998											

#### What do the densities tell us?

- Densities tell us about the different proportions of gas/ice/rock/metal in each planet
- But we have to take into account the facts that (1) bodies with low pressures may have high porosity, and that (2) most materials get denser under increasing pressure
- A big planet with the same bulk composition as a little planet will have a higher density because of this self-compression (e.g. Earth vs. Mars)
- In order to take self-compression into account, we need to know the behaviour of material under pressure.
- On their own, densities are of limited use. We have to use the information in conjunction with other data, like our expectations of bulk composition.

# Bulk composition (reminder)

Element	С	0	Mg	Si	S	Fe
Log <sub>10</sub> (No. Atoms)	7.00	7.32	6.0	6.0	5.65	5.95
Condens. Temp (K)	78		1340	1529	674	1337

- Four most common refractory elements: Mg, Si, Fe, S, present in (number) ratios 1:1:0.9:0.45
- Inner solar system bodies will consist of silicates (Mg,Fe,SiO<sub>3</sub>) plus iron cores
- These cores may be sulphur-rich (Mars?)
- Outer solar system bodies (beyond the snow line) will be the same but with solid H<sub>2</sub>O mantles on top

### Example: Venus

- Bulk density of Venus is 5.24 g/cc
- Surface composition of Venus is basaltic, suggesting peridotite mantle, with a density ~3 g/cc
- Peridotite mantles have an Mg:Fe ratio of 9:1
- Primitive nebula has an Mg:Fe ratio of roughly 1:1
- What do we conclude?

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- What do we conclude?
- Venus has an iron core (explains the high bulk density and iron depletion in the mantle)
- What other techniques could we use to confirm this hypothesis?

#### Pressures inside planets

• Hydrostatic assumption (planet has no strength)

$$\frac{dP}{dr} = -\rho g$$

• For a planet of constant density *ρ* (is this reasonable?)

$$g(r) = \frac{4}{3}\pi G\rho r = g_0 \frac{r}{R}$$
$$P(r) = \frac{1}{2}g_0\rho R \left(1 - \frac{r^2}{R^2}\right) = \frac{2\pi G}{3}R^2\rho^2 \left(1 - \frac{r^2}{R^2}\right)$$

- So the central pressure of a planet increases as the *square* of its radius
- Moon *R*=1800km *P*=7.2 Gpa, Mars *R*=3400km *P*=26 GPa

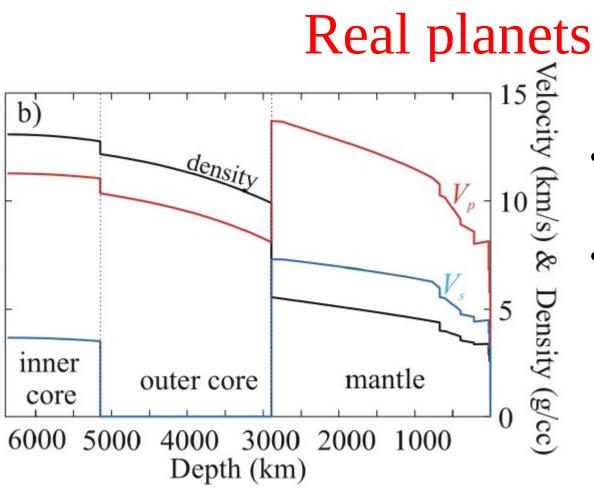
#### Pressures inside planets

- The pressure inside a planet controls how materials behave
- E.g. porosity gets removed by material compacting and flowing, at pressures ~ few MPa
- The pressure required to cause a material's density to change significantly depends on the bulk modulus of that material

$$\frac{d\rho}{\rho} = \frac{dP}{K}$$

The bulk modulus *K* controls the change in density (or volume) due to a change in pressure

- Typical bulk modulus for silicates is ~100 GPa
- Pressure near base of mantle on Earth is ~100 GPa
- So change in density from surface to base of mantle should be roughly a factor of 2 (ignoring phase changes)



- Which planet is this?
- Where does this information come from?

- Notice the increase in mantle density with depth

   is it a smooth curve?
- How does gravity vary within the planet?

### Other techniques

- There are other things we can do
- We can make use of more gravitational information to determine the moment of inertia of a body, and hence the distribution of mass within its interior
  - I/(MR<sup>2</sup>) gives information on central concentration
- There are also other techniques
  - Seismology (Earth, Moon)
  - Electromagnetic studies (Earth, Moon, Galilean satellites)

#### **Temperature Structures**

- Planets generally start out hot (see below)
- But their surfaces (in the absence of an atmosphere) tend to cool very rapidly
- So a temperature gradient exists between the planet's interior and surface
- The temperature gradient means that the planet will tend to cool down with time

# Conduction - Fourier's Law $T_1 > T_0$

d

- Heat flow  $F = k \frac{(T_1 T_0)}{d} = k \frac{dT}{dz}$   $T_1$
- Heat flows from hot to cold (thermodynamics) and is proportional to the temperature gradient
- Here *k* is the thermal conductivity (Wm<sup>-1</sup>K<sup>-1</sup>) and units of *F* are Wm<sup>-2</sup> (heat flux is *per unit area*)
- Typical values for k are 2-4 Wm<sup>-1</sup>K<sup>-1</sup> (rock, ice) and 30-60 Wm<sup>-1</sup>K<sup>-1</sup> (metal)
- Solar energy flux at 1 au is ~1300 W m<sup>-2</sup>
- Mean subsurface heat flux on Earth is 0.08  $\,W\,m^{\text{-2}}$
- What controls the surface temperature of most planetary bodies?

# Specific Heat Capacity C<sub>p</sub>

- The specific heat capacity *C<sub>p</sub>* tells us how much energy needs to be added/subtracted to 1 kg of material to make its temperature increase/decrease by 1K
- Units: J kg<sup>-1</sup> K<sup>-1</sup>
- Typical values: rock 1200 J kg<sup>-1</sup> K<sup>-1</sup> , ice 4200 J kg<sup>-1</sup> K<sup>-1</sup>

$$W = mC_p \Delta T$$

- Energy = mass x specific heat capacity x temp. change
- E.g. if the temperature gradient near the Earth's surface is 25 K/km, how fast is the Earth cooling down on average? (about 170 K/Gyr)
- Why is this estimate a bit too large?

# **Energy of Accretion**

• Let's assume that a planet is built up like an onion, one shell at a time. How much energy is involved in putting the planet together?

early later Total accretional energy =  $\frac{3}{5} \frac{GM^2}{R}$  In which situation is more energy delivered?

If all this energy goes into heat\*, what is the resulting temperature change?

$$\Delta T = \frac{3}{5} \frac{GM}{C_p R}$$

\* Is this a reasonable assumption?

Earth M= $6x10^{24}$  kg R=6400km so  $\Delta T$ =30,000K Mars M= $6x10^{23}$  kg R=3400km so  $\Delta T$ =6,000K What do we conclude from this exercise?

### Accretion and Initial Temperatures

- If accretion occurs by lots of small impacts, a lot of the energy may be lost to space
- If accretion occurs by a few big impacts, all the energy will be deposited in the planet's interior
- Additional energy is released as differentiation occurs dense iron sinks to centre of planet and releases potential energy as it does so
- What about radioactive isotopes? Short-lived radioisotopes (<sup>26</sup>Al, <sup>60</sup>Fe) can give out a lot of heat if bodies form while they are still active (~1 Myr after solar system formation)
- A big primordial atmosphere can also keep a planet hot
- So the rate and style of accretion (big vs. small impacts) is important, as well as how big the planet ends up

# Cooling a planet

- Large silicate planets (Earth, Venus) probably started out molten – magma ocean
- Magma ocean may have been helped by thick early atmosphere (high surface temperatures)



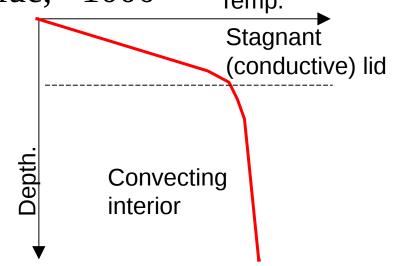
- Once atmosphere dissipated, surface will have cooled rapidly and formed a solid crust over molten interior
- If solid crust floats (e.g. plagioclase on the Moon) then it will insulate the interior, which will cool slowly (~ Myrs)
- If the crust sinks, then cooling is rapid (~ kyrs)
- What happens once the magma ocean has solidified?

# Cooling a planet (cont'd)

- Planets which are small or cold will lose heat entirely by conduction
- For planets which are large or warm, the interior (mantle) will be convecting beneath a (conductive) stagnant lid (also known as the lithosphere)
- Whether convection occurs depends if the Rayleigh number *Ra* exceeds a critical value, ~1000 <sub>Temp.</sub>

$$Ra = \frac{\rho g \alpha \Delta T d^3}{\kappa \eta}$$

Here  $\rho$  is density, g is gravity,  $\alpha$  is thermal expansivity,  $\Delta T$  is the temperature contrast, d is the layer thickness,  $\kappa$  is the thermal diffusivity and  $\eta$  is the viscosity. Note that  $\eta$  is strongly temperature-dependent.



#### Convection

- Convective behaviour is governed by the Rayleigh number *Ra*
- Higher *Ra* means more vigorous convection, higher heat flux, thinner stagnant lid
- As the mantle cools, η increases, *Ra* decreases, rate of cooling decreases -> *self-regulating* system

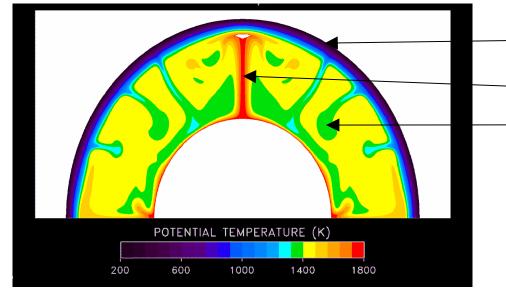


Image courtesy Walter Kiefer, Ra=3.7x10<sup>6</sup>, Mars

- Stagnant lid (cold, rigid)

- Plume (upwelling, hot)
  - -Sinking blob (cold)

The number of upwellings and downwellings depends on the balance between internal heating and bottom heating of the mantle